

STHPEN

TOURNAMENT 2017

31st Annual Junior Tournament

25th & 26th November

OPERATIONS MANUAL

Prepared for: Tournament Team Managers & Coaches
Prepared by: Southern Peninsula Basketball Association
Edition: 2017
Issue: #2
Date updated: 15th November 2017

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Event Information

Team Registrations

Team registrations close on Friday 3rd of November at 5pm due to the time required to fixture all teams across the 40+ courts for the weekend.

Teams that withdraw after entries close will only be refunded 50% of their team registration fee. Teams that withdraw after the fixtures have been released will not receive any refund.

Fixtures are expected to be released on Friday 17th of November, if this date changes we will notify team contacts via email. **Please DO NOT contact the office regarding the release of the fixture as it will only prolong the release.**

Fees

Team entry: \$200.00

Player entry: \$15.00

Spectator entry:

Adult Weekend Pass - \$10.00

Adult Day Pass - \$6.00

Child U18 Weekend Pass - \$5.00

Child U18 Day Pass - \$3.00

Payment Options

Payment for individual teams or clubs entering fifteen or less teams must be completed online at the time of registration via our website at www.sharksbasketball.com.au.

For clubs with more than 15 teams, please contact admin@sharksbasketball.com.au for alternate payment methods if needed.

Event Contacts

Lucas Allen Tournament Operations Manager lallen@sharksbasketball.com.au

Staff, sponsorship, fees, fundraising, apparel, external contact & any general enquiries.

Ben White Tournament Operations Manager bwhite@sharksbasketball.com.au

Administration, fixturing, results, venues.

Dromana Stadium Tournament Office Old White Hill Road, Dromana 03 5981 0347

Event Venues

The below venues will be used for the 2017 Tournament:

Dromana Basketball Stadium

Old White Hill Road, Dromana

Hillview Basketball Stadium (Rosebud)

Corner Eastbourne & Boneo Road, Rosebud

Eastbourne Primary School

13 Allambi Avenue, Rosebud West

Dromana Primary School

45 Heales Street, Dromana

Osbourne Primary School

120 Craigie Road, Mount Martha

Mornington Basketball Stadium

1051 Nepean Highway, Mornington

David Collings Centre

350 Dunns Road, Mornington

Padua College Mornington

Oakbank Road, Mornington

The Peninsula School

20 Wooralla Drive, Mount Eliza

1440 Nepean Highway, Mount Eliza

Bon Beach Basketball Stadium

42-44 Cannes Avenue, Bon Beach

John Paul College

McMahons Road, Frankston

Frankston Basketball Stadium

90 Bardia Avenue, Seaford

Langwarrin Basketball Stadium

80 Warrandyte Road, Langwarrin

Monash University (Frankston)

Samada Street, Frankston

Flinders College, Tyabb

155 Mornington-Tyabb Road, Tyabb

Somerville Secondary College

37 Graf Road, Somerville

Chelsea Basketball Stadium

70-74 Eel Race Road, Seaford

2017 Competition Format

Competition Structure

Pools

There will be 8 championship divisions (1 per age group and gender). Each division will be split into two pools. Similarly each of the divisional competitions will generally have two pools of five. There are an exception below to the following competitions:

U12 Boys Division 3 Pool 1 – 6 teams

U12 Boys Division 5 – One pool only

U12 Girls Division 4 Pool 1 – 6 teams

U14 Boys Division 5 Pool 1 & 2 – 6 teams each

U14 Boys Division 6 – One pool only

U14 Girls Championship Pool 1 & 2 – 6 teams

U16 Boys Division 6 – One pool of six only

U18 Boys Division 3 – One pool only

U18 Girls Division 2 Pool 1 – 6 teams

Pools with five teams

Pools with five teams will play five rounds with one bye per team and will play each team in their pool once in the round games.

Pools with six teams

Pools with six teams will play four rounds with no bye. At the completion of round games each team will not have played one team from their pool which has been fixtured randomly.

Finals

Finals - divisions with one pool

Grand Final - 1st placed team vs 2nd placed team

Finals - divisions with two pools

Grand Final - 1st placed team (Pool A) vs 1st placed team (Pool B)

Game Operation Rules

3 Point Line	If there are two 3 Point lines on the court, the inside line shall be used by U12s and U14s and the outside line shall be used for U16s and U18s.
Ball Size	All matches will use a blue VJBL molten basketball size 6 (size 7 for U16 & U18 Boys).
Score Bench	<p>All divisional matches - Each team must supply (one) 1 competent score table official for each of their games. The score table should consist of a person for the stadium scoring console and the game clock (scoreboard).</p> <p>Should a disagreement arise over allocated duties the first named team will be responsible for the game clock and the second named team stadium scoring.</p> <p>Should a disagreement arise over allocated duties the first named team will be responsible for the game clock and shot clock and the second named team stadium scoring.</p> <p>If a team cannot provide a score table official the Manager and/or coach of the team will be required to fill the position. If they are unwilling or unable to fill these positions, the game will be classified a forfeit by the team unable to provide the bench official/s.</p> <p><i>All Championship Matches - Each team must supply (two) 2 competent score table official for each of their games. The score table should consist of a person for the shot clock, stadium scoring console and the game clock (scoreboard).</i></p>
Sin Bin	The Sin Bin Rule will not be in use at this tournament, however there is a zero tolerance policy towards any inappropriate or abusive behavior from team officials, parents or spectators towards game referees, team members, score bench personnel or members of the public. (see appendices for details of this policy)

2017 Competition Format

Timing Rules

CHAMPIONSHIP DIVISION

Championship matches will implement the following Timing Rules based on an 70/75-minute time slot;

- 4 x 8 Minute Quarters (4 x 7 minute quarters for U12s)
- Clock stops on all whistles and timeouts during the game. It will also stop on all made field baskets in the last two (2) minutes of the final quarter.
- Quarter Time & 3 Quarter Time break will be one (1) minute
- The half time break will be 2 minutes.
- Each team will have 4 time outs per match, 2 available in the 1st half & 3 available in the 2nd half (only two timeouts may be called in the last 2 minutes of play).
- A minimum of 3 minutes will be granted for warm up time.
- 24 second clock in operation in all age groups except under 12's. (Please note variation for U14's). (There is no 1 second reset in any age group).
- Shot Clock Rules for Under 14s shall be as follows:
*The 24 second clock will not start until the ball goes into a team's front court.
The ball goes into a team's frontcourt when during a dribble when the ball and both feet of the dribbler are in the frontcourt otherwise when the ball touches the front court.*

DIVISIONS 1-6

Divisional matches will implement the following Timing Rules based on a 50-minute time slot;

- 2 x 20 Minute Halves. The clock will start on time regardless if teams are ready.
- The clock shall stop on all whistles in the last one (1) minute of the second half only in which substitutions and timeouts will be allowed. If the game has a margin of 15 points or more with less than one (1) minute remaining the clock will not stop.
- No timeouts are allowed in the last one (1) minute of the first half.
- The Half Time break will be 1 minutes.
- Each team will have 2 time outs per match, (1 available in the 1st half & 1 available in the 2nd half).
- A minimum of 2 minutes will be granted for warm up time.

ALL DIVISIONS

- Directional Arrow for alternating possession will be utilized.
- In the event of extreme hot weather, additional timeout/s may be enforced and the length of halves may be reduced at the discretions of the Tournament Managers.

Scoring

- Each team must supply two competent scorer/timekeeper for all of their scheduled matches.
 - Unless otherwise agreed upon, Team A shall be responsible for the game clock and shot clock (championship only) & Team B shall be responsible for the computer or scoresheet.

Blood Policy / Floor Wiping

- Team Managers of any team involved in an incident involving blood will be responsible for the removal of blood from the court surface during the Tournament. Blood Kits will be available to assist with this.
- Each team will be required to monitor and wipe any water, sweat, etc. from the half of the court in front of their team bench. Towels will be made available for this purpose.

Travel interpretation

The new travel interpretation will be used for this tournament.

2017 Competition Format

Competition Points System

Draws are allowed in round games. Finals games will have a result. If scores are tied at the end of regulation of final games, an extra period/s of 3 minutes will be used to determine a winner. Points for Pool/Round games will be awarded as follows;

Win = 3 points Draw = 2 points Loss = 1 point Bye = 0 points Forfeit = 0 points

Ties for position will be decided as follows;

- 3 Way Tie = percentage on matches between teams who are equal on points.
- 2 Way Tie = result/s of matches between the two teams concerned.
- If any of the tied teams have not played each other or the above cannot determine a result, the total percentage of games played will be used.

General Rules

1. For each minute a team is late for their scheduled match, their opponents will be awarded 2 points up to ten (10) minutes when the match will be forfeited. Result to read 20-0.
2. A team which forfeits a match for any reason will be fined at \$100 per game once the fixture has been published.
3. A player will not be allowed on to the court unless wearing their teams' correct uniform. (Tops to display "permitted numbers" as per FIBA & BA regulations).
4. The Court Supervisor will determine whether a clash of uniform colors actually exists in conjunction with the Referees/Referee Coaches. In the case of a clash of playing colors;
 - Team B shall be the team that changes colour.
 - If Team B do not have an alternative set, then Team A will wear the alternative set and the other team will be fined \$100.
 - If both teams fail to bring an alternative set and an alternative set is not available, then both teams forfeit and incur a \$100 fine each.
5. A team is not permitted to commence a match with less than four (4) eligible players.
6. A team may use as many different eligible players as they desire during the course of the event, but a maximum of ten (10) players can be used in any one match.
7. Any team which plays an ineligible player will be subject to a penalty which will include forfeiting all matches in which that player participated based on whether that player's name appeared on Stadium Scoring.
8. The minimum number of games a player must play to be eligible to play in a finals match is 50% (in most situations this will be a minimum of 2 games).

Player Equipment

Players shall not wear equipment (objects) that may cause injury to other players.

*The following are **not permitted**:*

- Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding.
- Objects that could cut or cause abrasions (fingernails must be closely cut).
- Headgear, hair accessories and jewelry.
- Full length compression stockings

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded.
- Compression sleeves of the same dominant colour as the shirts, black, white or beige.
- Compression stockings of the same dominant colour as the shorts, black, white or beige. If for the upper leg it must end above the knee; if for the lower leg it must end below the knee
- Knee braces if they are properly covered.
- Protector for an injured nose, even if made of a hard material.
- Mouth guard of any colour
- Spectacles, if they do not pose a danger to other players.
- Headbands, maximum five (5) cm in width, made of non-abrasive, unicolour cloth, pliable plastic or rubber.
- Non-coloured transparent taping of arms, shoulder, legs etc.

Policies and Procedures

Basketball Australia Code of Conduct and Ethics

As a coach, official or support staff member appointed by Basketball Australia (“BA”), or by a member organization that has adopted the code, you are expected to meet the following requirements in regard to your conduct at all times.

1. Comply and encourage compliance with BA standards, Constitution, By-Laws (including but not limited to the Anti-Doping and Member Protection By Laws) and policies.
2. Encourage and adhere to the rules and spirit of the sport of basketball including national and international guidelines, regulations and rules that govern BA and the game of basketball and the particular competition in which you are participating.
3. Make a commitment to providing a quality service to athletes, BA and the game of basketball by:
 - (a) Maintaining or improving your current level of accreditation;
 - (b) Seeking continual improvement through performance appraisal and education;
 - (c) Providing a training program which is planned and sequential; and
 - (d) Maintaining relevant records.
4. Be fair, considerate and honest with all players, officials and team members. Ensure that every player’s time spent with you is a positive experience. Treat each player as an individual by:
 - (a) Providing each player with equal attention and opportunities;
 - (b) Respecting the talent, developmental stage and goals of each individual player; and
 - (c) Helping each player reach his or her full potential.
5. Do not use your involvement with BA to promote your own beliefs, behaviors or practices where these are inconsistent with those of BA.
6. Refrain from any form of abuse, harassment or discrimination, or any conduct which might reasonably be re-graded as abuse, harassment or discrimination towards others. Be alert to any conduct which may be reasonably regarded as abuse, harassment or discrimination that is directed towards athletes from other sources whilst they are in your care.
7. Ensure that any physical contact with players is appropriate for the situation and necessary for the player’s skill development.
8. Refrain from any intimate relationship or affair with athletes under your care, supervision or tutelage.
9. Avoid unaccompanied and unobserved activities with persons under the age of 18 years wherever possible.
10. Treat people involved in the game of basketball with courtesy, respect and proper regard for their rights and obligations and in particular, respect the spirit of fair play and non-violence.
11. Team coaching staff and management should not remain in team changing rooms unnecessarily. Generally, coaching staff and management should only be required in changing rooms for pre-game or post-game meetings between coaches and athletes, or if attendance is otherwise required by an athlete.
12. Refrain from any conduct which is; might be reasonably regarded as; or is being investigated for potentially being a breach of the criminal law applicable to the jurisdiction in which you are located at any time.
13. Do not denigrate and/or intimidate players, officials, spectators or event organizers.
14. Refrain from unnecessary or obvious dissension, displeasure or disapproval with officials’ decisions or spectator or player conduct.
15. Be responsible in the consumption of alcohol products. You must also be responsible for the consumption of alcohol products by athletes in your care that are under the legal age for consumption of such products.
16. Treat another person’s property with respect and due consideration of its value.
17. Do not make statements or take part or otherwise participate in demonstrations (whether verbally, in writing or by any act or omission) regarding political, religious or racial matters or any such matters which are prejudicial to or contrary to the objects, purposes or interests of BA or which bring BA or the squad or team into disrepute.

Policies and Procedures

Basketball Australia Code of Conduct and Ethics

18. Show concern and caution towards sick and injured athletes by:
 - (a) Providing a modified training program where appropriate;
 - (b) Allowing further participation in training and competition only when appropriate;
 - (c) Seeking medical advice when required; and
 - (d) Maintaining the same interest and support towards sick and injured athletes.
19. Provide a safe environment for training and facilities and competition by:
 - (a) Ensuring equipment and facilities meet safety standards; and
 - (b) Ensuring equipment, rules and the environment are appropriate for the age and ability of the athletes.
20. Behave and encourage behavior that upholds the highest standards of integrity and dignity. Uphold, and not injure or compromise, the standing and reputation of Basketball Australia.
21. Not engage in, or encourage, any conduct which is unbecoming of a BA representative that brings the game of basketball and/or BA into disrepute or is otherwise harmful to the interests of basketball and/or BA.
22. Be a positive role model for basketball and players. Encourage your players to demonstrate the qualities outlined in this Code.

Zero Tolerance Policy

To ensure a safe and enjoyable playing environment for all players, officials and participants, Basketball Victoria Country have implemented a Zero Tolerance Policy for inappropriate behavior for Team Officials, Parents and Spectators.

The Policy will ensure that:

1. There will be a zero-tolerance shown towards any inappropriate or abusive behavior from team officials, parents and spectators
2. Any team official, parent/guardian and/or spectator who feels the necessity to:
 - Persistently or willfully question or challenge the rulings of the referees
 - Display conduct which is inappropriate in a junior sporting environment
 - Berate or abuse game officials i.e. referees and score-table personnel
 - Berate or abuse team officials
 - Berate or abuse players
 - Berate or abuse other parents or spectators
 - Berate or abuse any game day official such as a Court Supervisor, Referee Supervisor, Association Representative or Basketball Victoria Country Representative;

will be asked to leave the venue immediately by the Referee Supervisor or the Venue Supervisor. Failure to leave when requested will result in the SPBA representative taking appropriate action to safeguard the safety of players, spectators and parents.

No warnings need be given in the event of the above action becoming necessary.

Man 2 Man Information & Guidelines

As per Basketball Australia Guidelines, all matches in the Under 14 Age Group will be permitted to play Man to Man defense only.

- It is the responsibility of each Association to ensure that their Under 14 Coaches do not employ a zone defense at any time during the tournament.
- Team staff wishing to highlight the use of a zone, must do so by notifying the Referee Supervisor. If the team is not satisfied with the outcome they may put it in writing to the Tournament Manager within 60 minutes of the completion of the game.
- The Referee Supervisor will first issue a warning to the offending team's coach. From this point a technical foul shall be issued for each instance.
- The game referees will make no rulings on Man 2 Man issues.

Policies and Procedures

Basketball Victoria Heat Policy (Extract from Basketball Victoria Participants Protection By-laws)

In 2007, Basketball Victoria amended its Participants Protection By-laws to introduce a requirement for monitoring temperature on court when the weather is hot. This amendment requires that all stadiums must be fitted with a thermometer and the inside temperature must be taken every hour whilst the stadium is in use and a note kept of the temperature in a permanent written record at the stadium.

Taking into consideration the Basketball Victoria Policy, for the purposes of the Club Championships, the following will be utilized:

3. Climate Policy

3.1

All persons involved in the organization of games must be aware of the effect that extremes of weather can have on person playing or attending basketball and put in place adequate contingencies for the minimizing of risk to persons, particularly when high temperatures are expected. Where high temperatures are expected organizers of games must know the extremes or temperature which can occur in the particular venue.

3.2

Where high temperatures are expected game organizers must make reasonable attempts to ensure:

- Full knowledge of availability of first aid equipment and first aid and medical personnel is accessible by all persons attending;
- Referees and other officials are aware of the symptoms of heat stress and are instructed to be on the alert to notice any such symptoms;
- Referees are instructed to initiate regular extra time-outs during the game and to shorten the game if necessary;
- Players are made aware of the need to hydrate regularly before and after the game and that facilities are available for them to do so;
- Facilities are available for players and other persons to externally cool themselves with water, fans or other facilities;
- Adequate supplies of ice and ice packs are available for use where appropriate; and
- Proper advice is available to coaches and players on the effects of heat, symptoms of heat stress, the need for proper hydration and the facilities that are available to prevent or treat heat stress.

3.3

All stadiums must be fitted with a thermometer. On hot days, court temperature must be taken hourly whilst the stadium is in use and must be recorded in a permanent record kept at the stadium. If the stadium is in sections, the temperature must be taken in each section.

3.4

(a) When the court temperature reaches 30°C competition organizers must consider implementing and where the court temperature reaches 35°C, must implement the following timing rules:

The game time must be reduced by 2 minutes per half with 2 team timeouts per half. The clock must stop for each timeout and the referee must call an additional compulsory timeout close to the half way mark in each half. Each team must call a timeout before the compulsory timeout and after the compulsory timeout. In the event the coaches do not call a timeout as required, the referees will intervene and call a timeout and attribute them to the respective teams.

(b) When the court temperature reaches 40C games must be abandoned.

Subject to any rule or ruling by a competition organizer,

- (i) If a game is abandoned before it commences or before or at half time it is counted as a draw;
- (ii) If a game is abandoned after half time, the game score stands as a final result

The introduction of the aforementioned Heat Policy Rule and notification to teams will be by the Event Manager.

Policies and Procedures

Social Media Code of Conduct

- 1. Social media can be fun, helpful and dangerous.**
Comments, notes and photos posted on social media sites such as Facebook, Twitter and on-line forums are usually constructive and positive. But negative comments and images, bullying, criticism and sexist remarks can be dangerous and harmful to people's wellbeing and reputation and the image of the sport.
- 2. Do not use social media to be critical of teammates, coaches, officials, administrators, volunteers or spectators.**
Any comment you make on social media sites has the potential to be seen by millions of people. That is great if comments are positive. But it can be extremely negative and harmful if critical of people. Before you post a comment on social media ask yourself this: Would I want millions of people to read something negative about me?
- 3. Always assume the person you are talking/writing about will see what has been said/written.**
Just because an online chat is between two people does not mean it remains private and nobody else can see it. Social media is accessible to everyone. Even if the person you are discussing does not see it, somebody else may. The result is you rather than the person you are ridiculing will be seen in a negative light.
- 4. Use social media as a positive outlet to promote players, teammates, teams, clubs and others involved in basketball.**
Posting results and acknowledging individual and team performances on social media makes many people aware of team and individual achievements. That can have a positive effect for many people and should be used, encouraged and embraced wherever and whenever possible.
- 5. Remember to show respect.**
When using social media, show the same respect and regard for people that you would show and are expected to show when playing, officiating or attending a basketball game.
- 6. When in doubt leave it out.**
If you are unsure if what you are posting on social media is appropriate then it is best not to post it. When in doubt leave it out.
- 7. Do not tolerate or condone poor social media behavior or actions.**
If you are aware of or observe poor social media behavior or actions, do not accept it. There is no place for it in basketball and it will not be condoned. You should remind people of their responsibilities when using social media and warn that action can be taken against them. In the instance of minors breaching the code of conduct, alert their parents to the situation. If you believe the breach is serious, report it to team, club or association officials.
- 8. Be aware that your actions on social media may have serious consequences.**
Negative comments and images, bullying, criticism and sexist remarks do not only impact negatively on the people they are about. If you are found to have acted improperly on social media regarding a basketball related matter, you are liable to disciplinary proceedings and may be required to face a tribunal hearing to explain your actions. A suspension from basketball could be imposed.
- 9. Consider social media to be your personal brand.**
Your Internet presence fuels any perception of your personal brand - whether you like it or not. Does your social media identity match your real identity? Be mindful of the content of photos, status updates, Tweets. Are they truly reflective of who you are and how you want people to see you?

Policies and Procedures

Disputes / Protests

The interpretation of normal playing rules of a referee shall not be considered as grounds for a dispute.

In the case of a team considering grounds for a dispute, a recognized official of the team shall put the matter in writing at the tournament office, not more than one hour after completion of the match in which the dispute occurred accompanying with a \$50.00 bond which will only be refunded if the case is proven.

The Southern Peninsula event manager shall determine if there is a case for a dispute hearing.

If there is a dispute hearing:

- (a) All affected parties shall have right to representation;
- (b) No person from an affected party shall be on the disputes committee;
- (c) The Tournament Supervisor shall select three people which will be chosen with recognition of experience;
- (d) The findings of the disputes committee will be final.

Reports & Tribunals

- Reports may be made by any referee, referee coach or any staff member of Southern Peninsula Basketball Association.
- The tribunal shall consist of authorized tribunal members.
- The tribunal shall endeavor to deal with any report before the next game of the relevant team.
- The decision of the tribunal shall not be subject to appeal for the duration of the tournament.

Correctable Errors

Officials may correct an error if a rule is inadvertently disregarded in the following situations

- Awarding an unmerited free throw/s
- Failure to award a merited free throw/s
- Erroneous awarding or cancelling of a point/s
- Permitting the wrong player to attempt a free throw/s

General Procedure

To be correctable, the above mentioned errors must be recognized by the officials, Referee Supervisor, or the score table officials before the ball becomes live following the first dead ball after the game clock has started following the error. An official may stop the game immediately upon recognition of a correctable error, as long as neither team is placed at a disadvantage.

Any fouls committed, points scored time used additional activity which may have occurred after the error has and before its recognition, shall not be nullified.

After the correction of the error, unless otherwise stated in the rules, the game shall be resumed at the point it was stopped to correct the error. The ball shall be awarded to the team entitled to the ball at the time the game was stopped for the correction.

If a Coach believes that during this period in the game, they have been adversely affected by a decision made by an official, referee or umpire, the following action may be taken:

- When the incident occurs, the coach shall approach the score table for a timeout to advise the official that there is a correctable error situation.
The referee may discuss the matter with the Coach to explain his/her decision or, if necessary, examine the stadium scoring console and check the score and the playing time. At the discretion of the referee and based on the validity of the stoppage, the error may be corrected.
- If the timeout was necessary to correct an error the timeout will be regarded as an 'administrative timeout' and returned to the team.

Reserve Powers

Southern Peninsula and the venue supervisor on their behalf shall have the power to make necessary additional rulings provided these are not contrary to the regulations of those of Basketball Victoria.

External Contacts

Medical Services

Ambulance	Call 000		
Hospital	Rosebud Emergency Department	1527 Point Nepean Road, Rosebud	03 5986 0666
	Frankston Emergency Department	2 Hastings Road, Frankston	03 9784 7777
Physiotherapy	Rosebud Sports Medicine	42-44 Boneo Road, Rosebud	03 5986 3655
	Mornington Sports Medicine	15 Railway Grove, Mornington	03 5973 5511
	Langwarrin Sports Medicine	83-85 Cranbourne-Frankston Road, Langwarrin	03 9789 1233

First Aid

First Aid will not be provided at any of the venues (with the exception of ice packs and band aids). All teams are expected to have their own basic first aid kits and attend to basic problems themselves.

Appendices

Player Registration

After registering your team you will receive a confirmation email with a team code and further details. Teams must register and pay for all players online prior to Wednesday 22nd November. Player passes will be available to pick up from the Dromana Stadium in the week leading up to the tournament or at each team's first game at the stadium their first game is at.

General information for all players will be required, this will include;

- Name
- Date of birth
- Gender
- Residential Address
- Email Address
- Phone Number

Presentations

Following each grand final time slot, there will be a presentation held at the venue the game was played at.

There will only be 11 medals presented to each team (10 players, 1 coach).

A representative from each team will be given the opportunity to say a few words before awarding their players with their medallions.

Age Group Guide

For the 2017 Tournament, is defined as:

Age Group	Top Age		Bottom Age	
Under 12	1st January 2007	to	31st December 2008	
Under 14	1st January 2005	to	31st December 2006	
Under 16	1st January 2003	to	31st December 2004	
Under 18	1st January 2001	to	31st December 2002	

Related Documents

Click the text to view the related document

[Stadium Scoring Tutorial](#)

[Team Registration Link](#)

[Referee Registration Link](#)

[Player Registration Link](#)